

# AQHA

## VRH & RHC RANCH CUTTING

Date:	9-15-23
Show:	
Class:	Amante Ranch Cutting
Judge:	Jan Hoskibay

### 1 point

- A - losing working advantage
- C - working out of position
- D - toe, foot, or stirrup on the shoulder
- V - over-bridled (per maneuver)
- W - out of frame (per maneuver)

### 3 points

- A - hot quit
- B - cattle picked up or scattered
- D - back fence
- E - pawing or biting cattle
- F - spurring on shoulder

### 5 points

- A - horse quitting cow
- B - losing cow
- C - changing cattle after a specific commitment
- D - failure to separate a single animal after leaving the herd
- E - blatant disobedience

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - repeated blatant disobedience
- F - failure to cut two cows

### Disqualified - 0 Score

- A - abuse
- B - lameness
- D - disrespect or misconduct
- E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G - illegal equipment
- F - fall of horse/rider
- N - improper western attire
- H - leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #	PENALTIES						MANEUVER SCORES										Penalty Total	Score	Off Pattern	
	COW 1		COW 2		COW 1		COW 2		COW 1		COW 2		Courage	Avg Cow 1 / Cow 2						
	1 POINT	3 POINT	5 POINT	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal									
327							0	0	0	0	-1/2	0	0	+1/2	70	70	70	1		
762		AC				CB	0	0	0	-1/2	-1/2	-1/2	0	-1	69 1/2	67	-12	56 1/2	5	
308		C					0	0	0	0	-1/2	-1/2	0	0	70	69	-1	68 1/2	2	
335		C					0	-1/2	0	0	0	0	0	0	69 1/2	70	-1	69	OP B	6
336			D				0	-1/2	0	0	0	0	0	0	69 1/2	70	-3	67		3
330		CC C	CC				0	-1/2	0	0	0	-1/2	0	0	69 1/2	67 1/2	-5	64 1/2		4

Judge's Signature: Jan Hoskibay

# AQHA

## VRH & RHC RANCH CUTTING

Date:	9-15-23
Show:	
Class:	Limited Amateur Cutting
Judge:	Jan <del>Hoskin</del> Hoskin Hay

### 1 point

- A - losing working advantage
- C - working out of position
- D - toe, foot, or stirrup on the shoulder
- V - over-bridled (per maneuver)
- W - out of frame (per maneuver)

### 3 points

- A - hot quit
- B - cattle picked up or scattered
- D - back fence
- E - pawing or biting cattle
- F - spurring on shoulder

### 5 points

- A - horse quilting cow
- B - losing cow
- C - changing cattle after a specific commitment
- D - failure to separate a single animal after leaving the herd
- E - blatant disobedience

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - repeated blatant disobedience
- F - failure to cut two cows

### Disqualified - 0 Score

- A - abuse
- B - lameness
- D - disrespect or misconduct
- E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G - illegal equipment
- F - fall of horse/rider
- N - improper western attire
- H - leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #	PENALTIES						MANEUVER SCORES										Penalty Total	Score	Off Pattern
	COW 1		COW 2		COW 1		COW 2		COW 1		COW 2		Avg Cow 1/ Cow 2						
	1 POINT	3 POINT	5 POINT	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Courage							
298	C	C	C				-1/2	0	0	-1/2	0	0	0	-1/2	69	69 1/2	3	66 1/2	4
312							0	0	0	0	0	0	0	+1/2	70	70 1/2		70 1/2	1
303	A						+1/2	0	0	0	0	0	0	+1/2	70 1/2	70 1/2	-1	69 1/2	2
310	C						0	0	0	0	0	0	0		70	70	-1	69	3
299	A	AC			B	B	-1/2	-1/2	0	0	0	-1	0	0	69	69	-14	55	8
322	WA	AA		B	B	B	0	-1	0	0	-1/2	-1	0	0	69	68 1/2	-17	52	
321		AC			B	B	0	-1	0	0	-1/2	-1	0	-1/2	69	68	-12	56 1/2	7
319	A	CA			B	B	+1/2	-1/2	0	0	0	-1/2	0	0	70	68 1/2	-13	57	6

70

Judge's Signature: \_\_\_\_\_

*Jan Hoskin Hay*

# AQHA

## VRH & RHC RANCH CUTTING

Date:	
Show:	
Class:	Limited Aunter Cutty
Judge:	Jan Hoskin Hay

### 1 point

- A - losing working advantage
- C - working out of position
- D - toe, foot, or stirrup on the shoulder
- V - over-bridled (per maneuver)
- W - out of frame (per maneuver)

### 3 points

- A - hot quit
- B - cattle picked up or scattered
- D - back fence
- E - pawing or biting cattle
- F - spurring on shoulder

### 5 points

- A - horse quitting cow
- B - losing cow
- C - changing cattle after a specific commitment
- D - failure to separate a single animal after leaving the herd
- E - blatant disobedience

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - repeated blatant disobedience
- F - failure to cut two cows

### Disqualified - 0 Score

- A - abuse
- B - lameness
- D - disrespect or misconduct
- E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G - illegal equipment
- F - fall of horse/rider
- N - improper western attire
- H - leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #	PENALTIES						MANEUVER SCORES								Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern		
	COW 1		COW 2		COW 1		COW 2		COW 1				COW 2							
	1 POINT	3 POINT	5 POINT	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Courage								
309	CA	B	C	B	0	-1	0	0	0	-1/2	0	0	69	-15	54 1/2	9				
335	A			B	0	0	0	0	0	-1/2	0	0	70	-6	64	OP BB				
330	C		B	B	+1/2	-1/2	0	0	0	-1	0	0	70	-11	58 1/2	5				
													69.5							

Judge's Signature: Jan Hoskin Hay

# AQHA

## VRH & RHC RANCH CUTTING

Date:	9-15-23
Show:	
Class:	Youth Ranch Cutting
Judge:	Jan Holm's Hay

**1 point**

- A - losing working advantage
- C - working out of position
- D - toe, foot, or stirrup on the shoulder
- V - over-bridled (per maneuver)
- W - out of frame (per maneuver)

**3 points**

- A - hot quit
- B - cattle picked up or scattered
- D - back fence
- E - pawing or biting cattle
- F - spurring on shoulder

**5 points**

- A - horse quitting cow
- B - losing cow
- C - changing cattle after a specific commitment
- D - failure to separate a single animal after leaving the herd
- E - blatant disobedience

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - repealed blatant disobedience
- F - failure to cut two cows

**Disqualified - 0 Score**

- A - abuse
- B - lameness
- D - disrespect or misconduct
- E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G - Illegal equipment
- F - fall of horse/rider
- N - improper western attire
- H - leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #	PENALTIES						MANEUVER SCORES								Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern
	COW 1		COW 2		COW 1		COW 2		COW 1		COW 2		Courage					
	1 POINT	3 POINT	5 POINT	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal							
316	W	AW			B	B	+1/2	-1/2	0	-1/2	0	-1	0	0	69 1/2	-13	56 1/2	3
320		A			B	B	-1/2	-1	0	0	0	-1	0	0	68 1/2	-11	58	2
297	A	AA					0	-1/2	0	0	0	0	0	0	69 1/2	-3	67	1

Judge's Signature: *Jan Holm's Hay*

# AQHA

## VRH & RHC RANCH CUTTING

Date:	9-15-23
Show:	
Class:	Open Ranch Cutting
Judge:	

### 1 point

- A - losing working advantage
- C - working out of position
- D - toe, foot, or stirrup on the shoulder
- V - over-bridled (per maneuver)
- W - out of frame (per maneuver)

### 3 points

- A - hot quit
- B - cattle picked up or scattered
- D - back fence
- E - pawing or biting cattle
- F - spurring on shoulder

### 5 points

- A - horse quitting cow
- B - losing cow
- C - changing cattle after a specific commitment
- D - failure to separate a single animal after leaving the herd
- E - blatant disobedience

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - repeated blatant disobedience
- F - failure to cut two cows

### Disqualified - 0 Score

- A - abuse
- B - lameness
- D - disrespect or misconduct
- E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G - illegal equipment
- F - fall of horse/rider
- N - improper western attire
- H - leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #	PENALTIES						MANEUVER SCORES										Penalty Total	Score	Off Pattern	
	COW 1		COW 2		COW 1		COW 2		COW 1		COW 2		Eye Appeal	Courage	Avg Cow 1 / Cow 2					
	1 POINT	3 POINT	5 POINT	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.										
1	301						$+\frac{1}{2}$	$+\frac{1}{2}$	$+\frac{1}{2}$	$+\frac{1}{2}$	$+\frac{1}{2}$	$+\frac{1}{2}$	$+\frac{1}{2}$	$+\frac{1}{2}$	0	$\frac{72}{72}$	0	72	1	
2	314	A	AW		B	B	$-\frac{1}{2}$	$-\frac{1}{2}$	0	-1	$-\frac{1}{2}$	-1	$-\frac{1}{2}$	-1		$\frac{66}{67}$	14	52 $\frac{1}{2}$	60	
				-6	-8		-4		-3											
3	326		A				$+\frac{1}{2}$	$+\frac{1}{2}$	0	0	$+\frac{1}{2}$	0	0	0		$\frac{71}{70}$	-1	70	4	
							71		70 $\frac{1}{2}$											
4	320	W	WA				0	$-\frac{1}{2}$	0	$-\frac{1}{2}$	0	0	0	$-\frac{1}{2}$		$\frac{69}{69}$	-3	66 $\frac{1}{2}$	9	
				-1	-2		-1		-1											
5	315	VA	AW				$-\frac{1}{2}$	-1	0	-1						$\frac{67}{67}$	0	62 $\frac{1}{2}$	OP F	
				-5			-2		-2											
6	318	A	C				$+\frac{1}{2}$	$-\frac{1}{2}$	0	0	0	0	0	0		$\frac{70}{70}$	-2	68	8	
				-2			0		0											
7	328						$+\frac{1}{2}$	$+\frac{1}{2}$	0	0	0	$+\frac{1}{2}$	0	$+\frac{1}{2}$		$\frac{71}{71}$		71	3	
							+		+											
8	323		C	B			$+\frac{1}{2}$	0	0	0	0	$+\frac{1}{2}$	0	0		$\frac{70}{70}$	-4	66 $\frac{1}{2}$	✓	
				-1	-3		+		+											

Judge's Signature: *[Signature]*

# AQHA

## VRH & RHC RANCH CUTTING

Date:	
Show:	
Class:	
Judge:	

**1 point**

- A - losing working advantage
- C - working out of position
- D - toe, foot, or stirrup on the shoulder
- V - over-bridled (per maneuver)
- W - out of frame (per maneuver)

**3 points**

- A - hot quit
- B - cattle picked up or scattered
- D - back fence
- E - pawing or biting cattle
- F - spurring on shoulder

**5 points**

- A - horse quitting cow
- B - losing cow
- C - changing cattle after a specific commitment
- D - failure to separate a single animal after leaving the herd
- E - blatant disobedience

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - repeated blatant disobedience
- F - failure to cut two cows

**Disqualified - 0 Score**

- A - abuse
- B - lameness
- D - disrespect or misconduct
- E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G - illegal equipment
- F - fall of horse/rider
- N - improper western attire
- H - leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #	PENALTIES						MANEUVER SCORES										Avg Cow 1 / Cow 2	Penalty Total	Score	Off Pattern
	COW 1	COW 2	COW 1	COW 2	COW 1	COW 2	COW 1				COW 2				Courage					
	1 POINT	3 POINT	5 POINT	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal									
9	319	AA					+1/2	0	0	0	0	-1/2	0	0		70 1/2	-2	68	7	
10	332	A					0	-1/2	0	0	0	0	0	0		69 1/2	-1	69	5	
11	335	W					0	0	0	-1/2	-1/2	0	0	0		67 1/2	-1	68 1/2	6	
12	317	WW C				B	0	0	0	0	0	-1/2	-1/2	0		70	-8	60 1/2	68!	
13	311						+1/2	+1/2	0	+1/2	+1/2	+1/2	0	0		71 1/2		71 1/2	2	

Judge's Signature: Jan Haskins

# AQHA

## VRH & RHC RANCH CUTTING

Date:	9/15/23
Show:	FQHA
Class:	VRH Ranch Cutting
Judge:	Mike Hay

### 1 point

- A - losing working advantage
- C - working out of position
- D - toe foot or stirrup on the shoulder
- V - over-bridled (per maneuver)
- W - out of frame (per maneuver)

### 3 points

- A - hot quit
- B - cattle picked up or scattered
- D - back fence
- E - pawing or biting cattle
- F - spurring on shoulder

### 5 points

- A - horse quitting cow
- B - losing cow
- C - changing cattle after a specific commitment
- D - failure to separate a single animal after leaving the herd
- E - blatant disobedience

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - repeated blatant disobedience
- F - failure to cut two cows

### Disqualified - 0 Score

- A - abuse
- B - lameness
- D - disrespect or misconduct
- E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G - illegal equipment
- F - fall of horse/rider
- N - improper western attire
- H - leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #	PENALTIES					MANEUVER SCORES										Penalty Total	Score	Off Pattern
	COW 1		COW 2		COW 1		COW 2		COW 1		COW 2		Courage	Avg Cow 1/ Cow 2				
	1 POINT	3 POINT	5 POINT	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal							
TIE-BREAKER																		
301						0	+1/2	0	0	0	0	+1/2	0	-		71		
314	A	AA			B	-1						-1	-1/2	-1	-1		8 56 1/2	
326						0	+1/2	0	0	0	0	+1/2	+1/2	0			71 1/2	
320	A					-1/2	0	0	0	0	0	-1/2	0	0			1 68	
315	W/A					-1	-1	0	0								2 (66) ✓	
318						+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	0	0				72	
328						0	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2			72 1/2	
323			B			0	0	0	0	0	0	+1/2	0	0			3 67 1/2	

Judge's Signature: \_\_\_\_\_

# AQHA

## VRH RANCH COW WORK

Date:	9-15-23
Show:	
Class:	Open Ranch Cow Work
Judge:	Jan Heskin Hy

### 1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

### 2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

### 3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

### 5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
  - B - Use of two hands (except in snaffle bit or hackamore)
  - C - More than one finger between split reins or any fingers between romal reins
  - E - Repeated blatant disobedience
  - J - Schooling after entering the arena prior to calling for cow
  - K - Schooling horse between cows, if new cow is awarded
  - N - Failure to attempt any part of the class
  - R - Complete loss of rope in Open/Cowboy class
- Disqualified - 0 Score**
- A - Abuse
  - B - Lameness
  - D - Disrespect or misconduct
  - G - Illegal equipment
  - F - Fall of horse/ender
  - N - Improper western attire
  - H - Leaving arena before run is complete
  - J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES											PENALTIES			Penalty Total	Score	Off Pattern				
		BOXING		RATING		FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	2 POINT				3 POINT	5 POINT		
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
TIE-BREAKER																						
1	318	PENALTY					A									A			3	62	OP C	8
		MANEUVER SCORE	0	-1	0	-1	-	-	-1	-1	-1	0	0									
2	301	PENALTY				C													1	69 1/2	OP N	7
		MANEUVER SCORE	0	0	0	0	+1/2	0	-	-	0	0	0									
3	314	PENALTY	AA				A									L A			7	53 1/2	OP N	9
		MANEUVER SCORE	-1	-1	-1 1/2	-1 1/2						-1 1/2	-1 1/2	-1 1/2								
4	320	PENALTY				L												R	6	63 1/2		4
		MANEUVER SCORE	0	0	0	0	-	-	0			-1/2	0	0								
5	326	PENALTY	A																			
		MANEUVER SCORE	-1/2	-1/2		0						-1/2	0	0								
6	328	PENALTY					A															
		MANEUVER SCORE	+1/2	0	+1/2	0	-	-	0	+1/2	0	0	0									
7	332	PENALTY																				
		MANEUVER SCORE																				
8	315	PENALTY	AA			L																
		MANEUVER SCORE	-1/2	-1/2	-1	0	-	-	-1/2	-1	-1/2	0	-1/2									

Judge's Signature: *Jan Heskin Hy*



# AQHA

## VRH RANCH COW WORK

Date:	9-15-23
Show:	
Class:	Open Ranch Cow Work
Judge:	Jay Hoshin Hy

### 1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-brnded (per maneuver)
- W - Out of frame (per maneuver)

### 2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

### 3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

### 5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

### Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/roper
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #	MANEUVER SCORES											PENALTIES			Penalty Total	Score	Off Pattern
	Each horse/roper combination is scored between 0-100 points and automatically begins the run with a score of 70 points											2 POINT	3 POINT	5 POINT			
	BOXING	RATING	FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL						
		L	R	L	R	TRACK & RATE	STOP & HOLD										
9 323	PENALTY																
	MANEUVER SCORE	+1/2	0	0	+1/2	-	-	+1/2	+1/2	0	0	0				0 72	
10 311	PENALTY	A			C										R		
	MANEUVER SCORE	+1/2	0	0	-1/2	-	-	0		-1/2	0	0				7 62 1/2	
11 319	PENALTY				T												
	MANEUVER SCORE	0	-1/2	-1	0	-	-	0	-1	0	0	0				1 66 1/2	
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																

Judge's Signature: *Jay Hoshin Hy*

# AQHA

## VRH RANCH COW WORK

Date:	9-15-23
Show:	
Class:	Amt Ranch Cow Work
Judge:	San Hoskey Hay

### 1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bndled (per maneuver)
- W - Out of frame (per maneuver)

### 2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

### 3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

### 5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

### Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #	MANEUVER SCORES													PENALTIES	Penalty Total	Score	Off Pattern	
	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
	FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL		DEGREE OF DIFF.		EYE APPEAL		2 POINT					3 POINT
BOXING	RATING	L	R	L	R	TRACK & RATE	STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	2 POINT	3 POINT	5 POINT	Penalty Total	Score	Off Pattern		
	TIE-BREAKER																	
762	PENALTY	AA					A											
	MANEUVER SCORE	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-	-	-1	-1	-1				3	55	3
308	PENALTY		CL		AA													
	MANEUVER SCORE	0	-1	-1/2	0	-1		-	-	-1 1/2	0	-1				4	61	OP N 4
327	PENALTY		C	ER														
	MANEUVER SCORE	0	-1/2	-1/2	-1/2	+1/2	0	-	-	-1/2	0	0				3	65 1/2	2
336	PENALTY	A	L															
	MANEUVER SCORE	0	0	-1/2	-1/2	-1/2	0			-1/2	0	0				2	66	1
	PENALTY																	
	MANEUVER SCORE																	
	PENALTY																	
	MANEUVER SCORE																	

Judge's Signature: *San Hoskey Hay*

# AQHA

## VRH RANCH COW WORK

Date:	9-15-23
Show:	
Class:	Youth Ranch Cow Work
Judge:	Jan Hoskin Hay

### 1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bndled (per maneuver)
- W - Out of frame (per maneuver)

### 2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

### 3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

### 5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

### Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES											PENALTIES			Penalty Total	Score	Off Pattern
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												2 POINT	3 POINT	5 POINT				
		BOXING		RATING		FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL				
				L	R	L	R	TRACK & RATE	STOP & HOLD									
TIE-BREAKER																		
297	PENALTY	A				T	A	A										
	MANEUVER SCORE	-1	-1	-1	-1	-1 1/2	-1			-1 1/2	0	-1						
																	4 57	
																	61	
316	PENALTY																	
	MANEUVER SCORE	0	0	-1/2	-1/2	-	-	0	-1/2	0	0	0						
																	68 1/2	
320	PENALTY	A		A		A	A											
	MANEUVER SCORE	-1/2	-1 1/2	-1/2	-1/2	-1 1/2	-1	-	-	-1	0	0						
																	61 1/2	
	PENALTY																	
	MANEUVER SCORE																	
	PENALTY																	
	MANEUVER SCORE																	
	PENALTY																	
	MANEUVER SCORE																	

Judge's Signature: \_\_\_\_\_

*Jan Hoskin Hay*

# AQHA

## VRH LTD COW WORK

Date:	9-15-23
Show:	
Class:	Limited Ant Ranch Cow Work
Judge:	Jan Hoskins Hay

### 1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

### 3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

### 5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

### Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO		Entry #	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern
			Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT			
TIE-BREAKER															
	310	PENALTY				0							1	68 1/2	4
		MANEUVER SCORE	+1/2	0	+1/2	-1/2	0	0	0						
	319	PENALTY												71	2
		MANEUVER SCORE	+1/2	0	+1/2	0	0	0	0						
	299	PENALTY				0							1	64 1/2	7
		MANEUVER SCORE	-1	-1	-1/2	-1	-1	0	0						
	309	PENALTY											3	64 1/2	8
		MANEUVER SCORE	+1/2	-1/2	-1	-1/2	-1	0	0						
	303	PENALTY												70 1/2	3
		MANEUVER SCORE	+1/2	0	0	0	0	0	0						
	322	PENALTY												67 1/2	6
		MANEUVER SCORE	0	-1/2	-1/2	-1	-1/2	0	0						
	298	PENALTY												68	5
		MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1/2	0	0						
	312	PENALTY												72	1
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	0	0						

Judge's Signature: 

# AQHA

## VRH LTD COW WORK

Date:	9-15-23
Show:	
Class:	Limited Amt Ranch Cow Work
Judge:	San Hoskin Hay

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO	Entry #	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern		
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT					
		TIE-BREAKER														
	321	PENALTY	A	A	A											
		MANEUVER SCORE	-1 1/2	-1	-1 1/2	-1 1/2	-1 1/2	0	-1					12	50	
	300	PENALTY	A		A	A										
		MANEUVER SCORE	-1	-1	-1 1/2	-1 1/2	-1 1/2	0	-1					3	59 1/2	9
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

Judge's Signature: San Hoskin Hay

# AQHA

## VRH RANCH TRAIL

Date:	9-15-23
Show:	
Class:	Open Ranch Trail Class II
Judge:	Jan Hasler's Hay

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	✓317	walk/pole bridge	1	0	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	2	73	
2	✓318	SCRAPE	1	0	+1/2	+1/2	+1/2	+1	+1/2	+1	+1	1	75	
3	✓333			+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	-1/2	1	73 1/2	
4	✓324			+1/2	+1	0	+1/2	+1/2	0	-1/2	0	0	73	
5	304												00	
6	✓320			+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	0	0	1	72	
7	✓315			0	0	-1/2	-1/2	0	-1/2	0	0	5	62 1/2	

Judge's Signature: *Jan Hasler*

67 1/2

# AQHA

## VRH RANCH TRAIL

Date:	
Show:	
Class:	
Judge:	

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION	Penalty	Maneuver Score	Maneuver Score	Maneuver Score	Maneuver Score	Maneuver Score	Maneuver Score	Maneuver Score	Maneuver Score	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
8	107		+1/2	0	0	0	+1/2	0	+1/2	-1	+1/2	1	70 1/2		
9	339		+1/2	0	-1/2	0	0	0	0	0	+1/2	2	68 1/2		
10	314		+1/2	-1/2	-1/2	0	+1/2	0	+1/2	0	-1/2	2	68		
11	319		+1/2	+1/2	+1/2	+1/2	+1	0	+1	0	+1/2	3	72		
12	305		-1/2	0	0	-1/2	+1/2	0	-1	0	-1/2	11	55	OP	
13	311		0	+1/2	-1/2	+1/2	+1/2	-1/2	-1	0	+1/2	7	63 1/2		
14	313		+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1	+1/2	1	73 1/2		
-	301		SERRA + C II												

Judge's Signature: *[Handwritten Signature]*

# AQHA

## VRH RANCH TRAIL

Date:	
Show:	
Class:	
Judge:	

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gale
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
15	321	walk/pis	0	0	-1/2	-1/2	+1/2	0	0	0	0	2	67 1/2	
16	5	walk/pis	+1/2	+1/2	0	+1/2	0	0	-1	-1/2	-1	5	64	
17	325	walk/pis	0	-1/2	0	OP	-1	0	+1/2	0	0	2	67	OP
18	300	walk/pis	+1/2	0	0	-1	0	-1/2	-1	-1	0	6	61	
19	334	walk/pis	-1/2	0	0	0	0	0	+1/2	+1/2	+1/2	2	69	
20	764	walk/pis	+1/2	0	+1/2	0	-1/2	0	-1	-1/2	0	6	63	

Judge's Signature:

*Jan May*



# AQHA

## VRH RANCH TRAIL

Date:	9-15-23
Show:	
Class:	Amt Ranch Trail
Judge:	Jan

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

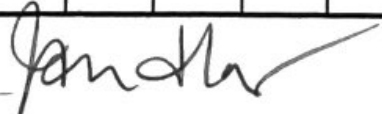
For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION	PENALTY	M1	M2	M3	M4	M5	M6	M7	M8	M9	M10	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	308	1	1	0	1	1	1	1	1	1	1	1	1	7	62	4
2	336		1	1	1	1	1	1	1	1	1	1	1	5	67 1/2	2
3	330		1	1	1	1	1	1	1	1	1	1	1	11	57 1/2	5
4	5	1	1	1	1	1	1	1	1	1	1	1	1	6	62 1/2	3
5	300		1	1	1	1	1	1	1	1	1	1	1	2	68	1

Judge's Signature: 

# AQHA

## VRH RANCH TRAIL

Date:	9-15-23
Show:	
Class:	Limited Hunt Ranch Tr
Judge:	Jan Haslam Hwy

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gale
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	Maneuvre 1	Maneuvre 2	Maneuvre 3	Maneuvre 4	Maneuvre 5	Maneuvre 6	Maneuvre 7	Maneuvre 8	Maneuvre 9	Maneuvre 10	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	299		1		1	3			1					6	66	7
2	107		11			3 OP								5	65 1/2	OP
3	298					11			3					5	60 1/2	
4	337					3								3	66 1/2	6
5	333													0	73 1/2	1
6	303					3	OP					5 5		13	57	OP
7	319		1			1								2	72 1/2	3
8	321					1								1	70	4

Judge's Signature: \_\_\_\_\_

# AQHA

## VRH RANCH TRAIL

Date:	
Show:	
Class:	
Judge:	

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	Walk	Post	Bridge	Hot posts	Re-lope	Drag	Hot posts	Temp	Log	Utters	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
9	322	MANEUVER SCORE	+1/2	+1/2		0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	1	72 1/2	2
		PENALTY				1										
10	339	MANEUVER SCORE	+1/2	0	+1/2	-1/2	-1/2	-1/2	0	-1	0	0	0	7	59 1/2	OP OP
		PENALTY														
11	764	MANEUVER SCORE	+1/2	0	0	-1	0	0	-1/2	0	+1/2	+1/2		5	65	9
		PENALTY														
12	334	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	-1/2	-1/2	-1/2	+1/2	+1/2		3	68 1/2	5
		PENALTY							1		11					
13	312	MANEUVER SCORE	+1/2	+1/2	0	+1	+1/2	+1/2	+1/2	-1	+1/2	+1/2		7	66	8
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

Judge's Signature: \_\_\_\_\_

# AQHA

## VRH RANCH TRAIL

Date:	9/15/23
Show:	Youth VRH
Class:	Ranch Trail
Judge:	<del>San Haskins</del> San Haskins Hay

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gale
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION	PENALTY	MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
			Walk	Back	Circle	Stop	Turn	Slide Stop	Back	Circle	Stop	Turn				
1	320		+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1	+1/2	0	77		1
2	316		+1/2	+1/2	0	-1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	7	66		3
3	325		+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	2	72		2
4	297		0	-1	-1	-1 1/2	0	0	-1/2	-1	-1/2	0	15	49 1/2		4

Judge's Signature: \_\_\_\_\_

# AQHA

## VRH RANCH REINING

Date:	9-15-23
Show:	VRH
Class:	Amt Ranch Reining
Judge:	Jan

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
MANEUVER DESCRIPTION		RCiv	uCr	Gr+stop	Flz+R	Sl+stop	3/4gal	Sft+Pck						
1.	308		1		OP					0	1	67	OP	3
		PENALTY												
		MANEUVER SCORE	0	-1/2	0	-1/2	-1	0	0					
2.	336		1/2							0	1 1/2	68		2
		PENALTY												
		MANEUVER SCORE	-1/2	0	0	0	0	0	0					
3.	327									0		70		1
		PENALTY												
		MANEUVER SCORE	0	+1/2	0	0	-1/2	0	0					
4.	5		OP	OP		OP		OP				70	OPx4	4
		PENALTY												
		MANEUVER SCORE	0	0	0	-1/2	+1/2	0	0	0				
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: \_\_\_\_\_

*Jan May*

# AQHA

## VRH RANCH REINING

Date:	9-15-23
Show:	VRH
Class:	Limited Hunt Ranch Reining
Judge:	Jan Hoskey Hay

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

### MANEUVER SCORES

TIE-BREAKER		MANEUVER DESCRIPTION							Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
MANEUVER DESCRIPTION		Rollback	UCR	Grid Stop	Stop/Roll	Stop/Spin	Stop/Back						
1.	309	Penalty											
		Maneuver Score	0	0	0	0	0	-1/2	0	0	1	68 1/2	4
2.	303	Penalty											
		Maneuver Score	-1	0	+1/2	0	-1/2	0	0	0	0	69	3
3.	322	Penalty											
		Maneuver Score	0	0	-1	0	-1/2	-1/2	-1/2	0	0	67 1/2	6
4.	321	Penalty	1/2										
		Maneuver Score	0	0	-1/2	-1/2	0	0	-1/2	0	1/2	68	5
5.	299	Penalty	1/2										
		Maneuver Score	0	0	+1/2	0	0	0	+1/2	0	1/2	70 1/2	1
6.	337	Penalty	25 OP										
		Maneuver Score	-1	0	0	0	0	0	-1/2	0	7	61 1/2	OP
7.	764	Penalty		1/2									
		Maneuver Score	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	0	1/2	67	7
8.	331	Penalty											
		Maneuver Score	-1/2	-1/2	-1	0	-1	0	-1/2	0	0	66 1/2	8

Judge's Signature: Jan Hoskey Hay

# AQHA

## VRH RANCH REINING

Date:	9-15-23
Show:	VRH
Class:	Limited Awt Rank Reg
Judge:	Jan

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		PLC.V	LLC.R	Gr+Stop	3/2 Spin R	SL Stop	3/2 Spin L	SL Stop Back					
9.	312	0	0	+1/2	+1/2	0	0	+1/2	0	1	70 1/2	2	
10.	298	0	0	0	0	-1	0	-1	0	4	64	9	
11.	339	0	0	-1	-1/2	-1/2	-1/2	0	0	5	62 1/2		
									6 1/2				

Judge's Signature: Jan

# AQHA

## VRH RANCH REINING

Date:	9-15-23
Show:	VRH
Class:	Youth Ranch Reining
Judge:	Jan

**1/2 point**

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern			
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
TIE-BREAKER		PLC	VC	UC	GR	STOP	3/4	STOP	3/4	STOP	3/4	STOP	3/4	STOP		
MANEUVER DESCRIPTION		PLC	VC	UC	GR	STOP	3/4	STOP	3/4	STOP	3/4	STOP	3/4	STOP		
1	320	12			2								0	5	61 1/2	2
		PENALTY														
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1	-1/2	0							
2	316		1										0	1	67	1
		PENALTY														
		MANEUVER SCORE	0	-1/2	-1/2	-1/2	0	-1/2	0							
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

Judge's Signature: *Jan*



# AQHA

## VRH RANCH REINING

Date:	9-15-23
Show:	VRH
Class:	Open Ranch Reiny
Judge:	Jan Hoskin Hay

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	PLCIV	PLCIR	Gr+Step	Stop	SL Step	3/4 Spin	Spin	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	311	PENALTY		1/2							1/2	69 1/2	5
		MANEUVER SCORE	-1/2	-1/2	+1/2	0	+1/2	-1/2	0	+1/2			
2	314	PENALTY	1 2 2	2		OP					7	54 1/2	OP
		MANEUVER SCORE	-1	-1	-1/2	-1/2	-1	-1/2	-1	-1/2			
3	5	PENALTY									0	72 1/2	1
		MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0			
4	301	PENALTY	1	1							2	67	7
		MANEUVER SCORE	-1/2	-1/2	-1/2	0	0	0	+1/2	0			
5	326	PENALTY									0	71	3
		MANEUVER SCORE	0	+1/2	0	0	0	0	0	+1/2			
6	321	PENALTY									0	69 1/2	4
		MANEUVER SCORE	0	0	-1/2	0	-1/2	0	0	+1/2			
7	317	PENALTY									0	71 1/2	2
		MANEUVER SCORE	+1/2	0	0	0	+1/2	0	0	+1/2			
8	332	PENALTY	2 1	1/2							3 1/2	65	8
		MANEUVER SCORE	-1	-1/2	+1/2	0	-1/2	0	0	0			

Judge's Signature: Jan Hay

68 1/2

# AQHA

## VRH RANCH REINING

Date:	9-15-23
Show:	VRH
Class:	Open Ranch Reining
Judge:	Jan

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

### WO Entry #

TIE-BREAKER		MANEUVER DESCRIPTION								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		PLC.V	UCLV	Gr+Stop	3/4spinR	SL STOP	5/8spin	SFT/SLIDE					
9.	315	PENALTY 2	OP									DQ	OP
		MANEUVER SCORE -1	DQ										
10	339	PENALTY									0	69	
		MANEUVER SCORE 0	0	-1/2	0	0	0	-1/2		0	0	69	6
11	320	PENALTY 2 OP											
		MANEUVER SCORE -1/2	0	0	0	-1/2	0	0		0	2	67	OP 9
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: \_\_\_\_\_

*Jan*

# AQHA

## VRH & RHC RANCH RIDING

Date:	9-18-23
Show:	VRH
Class:	Open Ranch Ridy
Judge:	Jan

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	MANEUVER SCORE	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
1.	333	Walk lope	0	0	-1/2	0	-1	0	0	0	0	0	68 1/2		
2.	304	Stop	-1										00		
3.	107	Stop	0	0	0	0	+1/2	0	0	+1/2	0	0	71 1/2	8	
4.	324	Stop	+1/2	+1/2	-1/2	+1/2	0	-1/2	-1/2	-1	-1/2	0	4	64 1/2	
5.	315	Stop	55										13	49	
6.	311	Stop	0	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	0	73	5
7.	314	Stop	0	-1	-1/2	0	0	0	-1	-1	-1	-1	1	63 1/2	
8.	318	Stop	0	0	0	+1/2	+1	+1/2	0	-1/2	0	+1	1	70 1/2	9

Judge's Signature: Jan May

7 1/2

# AQHA

## VRH & RHC RANCH RIDING

Date:	9-15-23
Show:	VRH
Class:	Open Ranch Run
Judge:	Jan

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	1	2	3	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern					
9.	772	While lope Enter trot Stop Enter trot Exit trot lope Stop	0	0	+1/2	+1/2	+1	+1	0	+1/2	0	73 1/2	3	
10.	305		OP	OP			OP			OP		62 1/2	OP 4	
11.	321		0	0	0	0	+1/2	+1	+1/2	+1/2	0	72 1/2	6	
12.	334		+1/2	0	-1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	72 1/2	7	
13.	313		5 OP									5	64	OP
14.	319		0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	74	2
15.	320		+1/2	+1/2	+1	+1	+1	0	+1/2	+1/2	+1/2	0	75 1/2	1
16.	317		+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	73 1/2	4

Judge's Signature: Jan Day

# AQHA

## VRH & RHC RANCH RIDING

Date:	9-15-23
Show:	VRH
Class:	Hunt Ranch Rody
Judge:	Jan

**1 point**

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

**5 points**

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

**WO Entry #**

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern			
MANEUVER DESCRIPTION		Walk	Lope	Exit	Trot	Stop	Exit	Trot	Exit	Lope	Stop							
1.	308																	
		PENALTY																
		MANEUVER SCORE	+1/2	-1/2	+1/2	+1/2	0	+1	+1/2	-1	0	+1/2						
2.	336																	
		PENALTY																
		MANEUVER SCORE	0	0	0	-1/2	0	0	0	+1/2	0	+1/2						
3.	772																	
		PENALTY																
		MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	-1/2						

Judge's Signature: \_\_\_\_\_

*Jan*

3  
2  
1

# AQHA

## VRH & RHC RANCH RIDING

Date:	9-15-23
Show:	VRH
Class:	Limited Awt Ranch Riding
Judge:	Jan

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
			1	2	3	4	5	6	7	8	9	10					
1.	319	Walk lope	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	0	0	0	0	73	2
2.	107	Exit lope	0	0	0	0	-1/2	0	-1/2	0	0	0	0	0	69		
3.	764	Stop	0	0	-1/2	-1/2	-1/2	+1	-1/2	-1/2	0	0	0	0	68 1/2		
4.	322	Exit lope	+1/2	0	-1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	72 1/2	5	
5.	331	Exit lope	0	0	-1/2	0	-1/2	0	+1/2	0	+1/2	0	0	1	69		
6.	333	Exit lope	0	-1/2	-1	0	0	+1/2	0	0	0	-1/2	0	0	68 1/2		
7.	303	Exit lope	+1/2	0	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0	0	73	4	
8.	312	Exit lope	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	0	0	73	3	

Judge's Signature: *Jan May*

# AQHA

## VRH & RHC RANCH RIDING

Date:	9-15-23
Show:	VRH
Class:	Limited Amt Ranch Riding
Judge:	Jan

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	1	2	3	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
9	337	Walk lope Enter trot Stop Enter trot Enter lope Stop	+1/2	0	0	0	0	70 1/2		
10	321		0	-1/2	0	0	0	70 1/2	9	
11	309		0	0	+1/2	+1/2	0	71 1/2	6	
12	298		0	0	0	-1/2	0	0	2	66 1/2
13	339		0	0	0	0	0	0	0	71
14	299		+1/2	+1/2	+1/2	+1/2	0	0	0	74
15	334		0	0	0	0	0	0	0	71 1/2

Judge's Signature: *Jan*

# AQHA

## VRH & RHC RANCH RIDING

Date:	9-15-23
Show:	VRH
Class:	Youth Ranch Ridy
Judge:	Jan

**1 point**

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-canting more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

**5 points**

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

**WO Entry #**

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Walk	Lope	Exit	Trot	Stop	Enter	Trot	Exit	Lope	Stop				
1.	316	+1/2	0	0	+1/2	0	+1/2	+1/2	0	-1/2	+1/2		3	69	3
2.	325	0	0	+1/2	0	+1/2	+1/2	0	+1/2	0	0		72	72	1
3.	320	0	+1/2	+1/2	0	+1/2	0	0	-1/2	0	0		1	70	2

Judge's Signature: *Jan*