

AQHA

VRH & RHC RANCH CUTTING

Date:	9/15/23
Show:	VRH
Class:	Limited Amt. Cutting
Judge:	Mike Hany

1 point

- A - losing working advantage
- C - working out of position
- D - toe, foot, or strap on the shoulder
- V - over-bridled (per maneuver)
- W - out of frame (per maneuver)

3 points

- A - hot quit
- B - cattle picked up or scattered
- D - back fence
- E - pawing or biting cattle
- F - spurning on shoulder

5 points

- A - horse quitting cow
- B - losing cow
- C - changing cattle after a specific commitment
- D - failure to separate a single animal after leaving the herd
- E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - repeated blatant disobedience
- F - failure to cut two cows

Disqualified - 0 Score

- A - abuse
- B - lameness
- D - disrespect or misconduct
- E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G - illegal equipment
- F - fall of horse/ rider
- N - improper western attire
- H - leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	PENALTIES						MANEUVER SCORES								Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern
	COW 1		COW 2		COW 1		COW 2		COW 1		COW 2		Courage					
	1 POINT	3 POINT	5 POINT	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal							
	TIE-BREAKER								10				2					
298							1/2	-1/2	-1/2	-1/2	0	0	-1	-1			66	
312 A							0	0	0	0	0	+1/2	0	0			1 69 1/2	
303							0	0	0	0	0	+1/2	+1/2	+1/2			91 1/2	
310							0	0	0	0	-1/2	+1/2	0	0			70	
299	AA			B	B		-1	-1	-1	-1	0	-1	-1	-1			13 50	
+ 322	AA			B	B		-1	-1	-1	-1	-1	-1	-1	-1			12 50	
321 A				B	B		-1	-1	-1	-1	-1	-1	-1	-1			11 51	
319				B	B		-1/2	-1	-1	-1	-1	-1	-1	-1			10 51 1/2	

Judge's Signature: _____

AQHA

VRH & RHC RANCH CUTTING

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Judge:	Mike Haney

1 point

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- D - toe, foot, or stirrup on the shoulder
- V - over-bridled (per maneuver)
- W - out of frame (per maneuver)

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - repeated blatant disobedience
- F - failure to cut two cows

3 points

- A - hot quit
- B - cattle picked up or scattered
- D - back fence
- E - pawing or biting cattle
- F - spurring on shoulder

Disqualified - 0 Score

- A - abuse
- B - lameness
- D - disrespect or misconduct
- E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G - illegal equipment
- F - fall of horse/rider
- N - improper western attire
- H - leaving arena before run is complete

5 points

- A - horse quitting cow
- B - losing cow
- C - changing cattle after a specific commitment
- D - failure to separate a single animal after leaving the herd
- E - blatant disobedience

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WO Entry #	PENALTIES				MANEUVER SCORES										Penalty Total	Score	Off Pattern	
	COW 1		COW 2		COW 1		COW 2				Avg Cow 1 / Cow 2							
	1 POINT	3 POINT	5 POINT	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.		Eye Appeal	Courage					
309	AA		BB		B	1/2	-1	-1	-1	-1	-1	-1	-1	-1		13	49 1/2	
335	AA A				B	0	0	0	0	-1	-1	-1	-1			8	58	✓
390	A				B	0	-1/2	-1/2	-1/2	-1/2	-1	-1	-1			11	54	

Judge's Signature: _____

AQHA

VRH & RHC RANCH CUTTING

Date:	9/15/23
Show:	VRH
Class:	Youth Ranch Cutting
Judge:	Mike Hay

1 point

- A - losing working advantage
- C - working out of position
- D - toe, foot, or stirrup on the shoulder
- V - over-bridled (per maneuver)
- W - out of frame (per maneuver)

3 points

- A - hot quit
- B - cattle picked up or scattered
- D - back fence
- E - pawing or biting cattle
- F - spurring on shoulder

5 points

- A - horse quitting cow
- B - losing cow
- C - changing cattle after a specific commitment
- D - failure to separate a single animal after leaving the herd
- E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - repeated blatant disobedience
- F - failure to cut two cows

Disqualified - 0 Score

- A - abuse
- B - lameness
- D - disrespect or misconduct
- E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G - illegal equipment
- F - fall of horse/ider
- N - improper western attire
- H - leaving arena before run is complete

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WO Entry #	PENALTIES						MANEUVER SCORES										Penalty Total	Score	Off Pattern
	COW 1		COW 2		COW 1		COW 2		COW 1		COW 2		Courage	Avg Cow 1/ Cow 2					
	1 POINT	3 POINT	5 POINT	Hard Work	Control of Cow	Degree of Diff.	Eye Appeal	Hard Work	Control of Cow	Degree of Diff.	Eye Appeal								
316			B	B	0	-1	-1	-1	0	-1	-1	-1			10	54			
320			B	B	1/2	-1	-1	-1	-1	-1	-1	-1			10	52 1/2			
297	AA A				0	1/2	1/2	1/2	1/2	1/2	1/2	1/2			3	63 1/2			

Judge's Signature: _____



AQHA

VRH & RHC RANCH CUTTING

Date:	9/15/23
Show:	FQHA
Class:	VRH Ranch Cutting
Judge:	Mike Hay

1 point

- A - losing working advantage
- C - working out of position
- D - toe, foot, or stirrup on the shoulder
- V - over-bridled (per maneuver)
- W - out of frame (per maneuver)

3 points

- A - hot quit
- B - cattle picked up or scattered
- D - back fence
- E - pawing or biting cattle
- F - spurring on shoulder

5 points

- A - horse quitting cow
- B - losing cow
- C - changing cattle after a specific commitment
- D - failure to separate a single animal after leaving the herd
- E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - repeated blatant disobedience
- F - failure to cut two cows

Disqualified - 0 Score

- A - abuse
- B - lameness
- D - disrespect or misconduct
- E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G - illegal equipment
- F - fall of horse/ rider
- N - improper western attire
- H - leaving arena before run is complete

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	PENALTIES						MANEUVER SCORES								Penalty Total	Score	Off Pattern		
	COW 1		COW 2		COW 1		COW 2		COW 1		COW 2		Avg Cow 1/ Cow 2						
	1 POINT	3 POINT	5 POINT	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Courage							
TIE-BREAKER																			
319	A						0	0	-1	-1/2	0	0	+1/2	0		1	68		
332							0	0	0	-1/2	0	+1/2	0	0			70		
335							-1/2	-1/2	0	-1/2	-1/2	0	-1/2	-1/2			67		
317	A					B	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1			6	58 1/2	
311							+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2				73	

Judge's Signature: _____

Mike Hay

AQHA

VRH RANCH COW WORK

Date:	9/15/23
Show:	VRH
Class:	Amr Ranch Cow
Judge:	Mike Hay

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/roper
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

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WO Entry #	MANEUVER SCORES										PENALTIES			Penalty Total	Score	Off Pattern	
	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points										2 POINT	3 POINT	5 POINT				
	BOXING	RATING	FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.							EYE APPEAL
		L	R	L	R	TRACK & RATE	STOP & HOLD										
762	PENALTY AAA				P										4	58	
	MANEUVER SCORE	-1/2	-1	-1/2	-1	-1	-1	/	-1	0	0						
308	PENALTY A				P										2	64	✓
	MANEUVER SCORE	-1/2	0	0	0	-1	-1/2	/	-1	0	0						
329	PENALTY C				P										2	67	
	MANEUVER SCORE	0	0	-1/2	-1/2	-1/2	+1/2	/	0	0	0						
336	PENALTY P														1	68	
	MANEUVER SCORE	0	0	-1/2	-1/2	0	0	/	0	0	0						
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																

Judge's Signature: _____

Mike Hay

AQHA

VRH RANCH COW WORK

Date:	9/15/23
Show:	VRH
Class:	Youth Ranch Cow
Judge:	Mike Harg

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bndled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/roper
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

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MANEUVER SCORES

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-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	PENALTY	MANEUVER SCORE	FENCE TURNS				CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	PENALTIES			Penalty Total	Score	Off Pattern	
			BOXING	RATING	L	R	L	R	TRACK & RATE	STOP & HOLD				2 POINT	3 POINT	5 POINT				
297		-1 1/2			-1	-1	-1	-1/2	/	-1	0	0				CC	13	(51)	A	
314		0	0	-1/2	-1/2	/	/	0	-1/2	0	0	0							68 1/2	
320	A	0	0	-1	-1	-1	-1	/	/	0	0	0							3	63

Judge's Signature: _____

MJ

AQHA

VRH LTD COW WORK

Date:	9/15/23
Show:	VRH
Class:	LTD Cow work
Judge:	Mike Hall

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Stopping rein
- V - Over-bidled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

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WO	Entry #	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT				
		TIE-BREAKER													
	310		0	0	0	-1/2	0	0	0				1	67 1/2	
	319		+1/2	0	+1/2	0	+1/2	0	0					71 1/2	
	299		-1	-1	-1	0	-1	0	0				2	64	
	309		0	-1	-1	-1	-1	0	0		L		6	60	
	303		+1/2	0	-1	0	-1	0	0					68 1/2	
	322		0	0	-1	-1	0	0	0					68	
	298		0	-1/2	-1/2	0	-1/2	0	0					68 1/2	
	312		0	-1	0	0	+1/2	0	0					69 1/2	

Judge's Signature: Mike Hall

AQHA

VRH LTD COW WORK

Date:	9/15/23
Show:	VRH
Class:	LTD Cow work
Judge:	mike Hays

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bndled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
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- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

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- B - Lameness
- D - Disrespect or misconduct
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- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

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WO	Entry #	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern			
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT						
		TIE-BREAKER															
	321	PENALTY	A		A								LL		8	57	
		MANEUVER SCORE	-1	-1	-1	-1	-1	0	0								
	300	PENALTY	AA		A										3	62	
		MANEUVER SCORE	-1	-1	-1	-1	-1	0	0								
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: _____



AQHA

VRH RANCH COW WORK

Date:	9/15/23
Show:	VRH
Class:	Ranch Cow Work
Judge:	Mike Ade

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-brodec (per maneuver)
- W - Out of frame (per maneuver)

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

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- A - Turning tail
 - B - Use of two hands (except in snaffle bit or hackamore)
 - C - More than one finger between split reins or any fingers between romal reins
 - E - Repeated blatant disobedience
 - J - Schooling after entering the arena prior to calling for cow
 - K - Schooling horse between cows if new cow is awarded
 - N - Failure to attempt any part of the class
 - R - Complete loss of rope in Open/Cowboy class
- Disqualified - 0 Score**
- A - Abuse
 - B - Lameness
 - D - Disrespect or misconduct
 - G - Illegal equipment
 - F - Fall of horse/ rider
 - N - Improper western attire
 - H - Leaving arena before run is complete
 - J - Bringing the cow straight over backwards landing on its back or head

2 points

- A - Gorg around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
- 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER SCORES											PENALTIES			Penalty Total	Score	Off Pattern				
	FENCE TURNS			CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	2 POINT	3 POINT	5 POINT								
	BOXING	RATING	L	R	L	R	TRACK & RATE							STOP & HOLD							
(8) 318				H										A				3	63	B	
(7) 301			C		+1/2													1	68 1/2	V	
(9) 314	AA		A	A										A				6	57	N	
(5) 320			A														R	7	62		
(320)																				DQ	A
(3) 328			+1/2	A										A				3	67		
332																				DQ	
(4) 315	AA		A															3	62 1/2		

Judge's Signature: _____

[Signature]

AQHA

VRH RANCH COW WORK

Date:	9/15/23
Show:	VRH
Class:	Ranch Cow-work
Judge:	Mike Hay

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bndled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

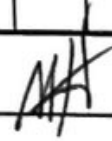
Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/roper
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #	MANEUVER SCORES										PENALTIES			Penalty Total	Score	Off Pattern		
	Each horse/roper combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINT	3 POINT	5 POINT					
	BOXING		RATING		FENCE TURNS		CIRCLING		ROPING								POSITION & CONTROL	DEGREE OF DIFF.
				L	R	L	R	TRACK & RATE	STOP & HOLD									
TIE-BREAKER																		
① 323	PENALTY																	
	MANEUVER SCORE	+1/2	+1/2	0	0			+1/2	0	+1/2	0	0						72
⑥ 311	PENALTY			A	C												R	
	MANEUVER SCORE	0	0	-1/2	-1/2			0	-1/2	0	0	0						60 1/2
② 319	PENALTY			T														
	MANEUVER SCORE	0	0	0	0			0	-1/2	0	0	0						67 1/2
	PENALTY																	
	MANEUVER SCORE																	
	PENALTY																	
	MANEUVER SCORE																	
	PENALTY																	
	MANEUVER SCORE																	

Judge's Signature: _____



AQHA

VRH & RHC RANCH CUTTING

Date:	9/15/23
Show:	AQHA VRH RHC
Class:	Amnt. Ranch Cutting
Judge:	Mike Hay

1 point

- A - losing working advantage
- C - working out of position
- D - toe, foot, or stirrup on the shoulder
- V - over-bridled (per maneuver)
- W - out of frame (per maneuver)

3 points

- A - hot quit
- B - cattle picked up or scattered
- D - back fence
- E - pawing or biting cattle
- F - spurring on shoulder

5 points

- A - horse quitting cow
- B - losing cow
- C - changing cattle after a specific commitment
- D - failure to separate a single animal after leaving the herd
- E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - repeated blatant disobedience
- F - failure to cut two cows

Disqualified - 0 Score

- A - abuse
- B - lameness
- D - disrespect or misconduct
- E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
- G - illegal equipment
- F - fall of horse/ rider
- N - improper western attire
- H - leaving arena before run is complete

6
70
16
54

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #	PENALTIES						MANEUVER SCORES										Penalty Total	Score	Off Pattern
	COW 1		COW 2		COW 1		COW 2		COW 1		COW 2		Courage	Avg Cow 1/ Cow 2					
	1 POINT	3 POINT	5 POINT	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal								
	TIE-BREAKER								1			2							
327							0	0	0	0	0	+1/2	0	0				70 1/2	
762	A					B	-1	-1/2	0	0	-1/2	-1/2	-1	-1				11 53 1/2	
308							-1	0	-1/2	-1/2	0	-1	-1/2	-1				64 1/2	
335	A						+1/2	0	0	0	+1/2	-1/2	-1/2	-1/2				62 1/2	
336	A						0	-1/2	-1/2	0	0	0	0	0				1 68	
320	A A						-1	-1/2	-1/2	0	-1	-1/2	-1/2	-1/2				65 1/2	

Judge's Signature: _____

MH

AQHA

VRH RANCH TRAIL

Date:	9/15/23
Show:	VRH
Class:	Ranch Trail (11)
Judge:	Mike Hay

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- spill pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
MANEUVER DESCRIPTION		Walk	Poles	Bridge	Hot Poles	Re. Lope	Drag	Hot Poles	Jump	Log/Trot	Uttered					
(80)	107				1					1			0	2	68 1/2	
	339									1			0	1 1/2	68 1/2	
	314				1								1	3	67	
(14)	319				1	1	1							3	70 1/2	
	305				1	3	1			3			1	10	(56)	
	311				1					3				7	6 1/2	
(14)	313				1 1/2		1							2 1/2	7 1/2	
	301		Scratch													

Judge's

re:

AQHA

VRH RANCH TRAIL

Date:	9/15/23
Show:	VRH
Class:	Ranch Trail (11)
Judge:	Mike Hay

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
MANEUVER DESCRIPTION		Walk	Trot	Lope	Rollback	Drag	Temp	Log	UT	UT	UT					
(9)	317	1														
		0	0	+1/2	-1/2	+1/2	0	0	+1/2	+1/2	+1/2		2	70		
	332	Scratch														
(1)	318	1,1														
		0	+1/2	+1/2	+1/2	+1	+1/2	+1	+1	+1	+1	+1	2	75		
(2)	333															
		+1/2	+1/2	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	+1/2		1	74		
(6)	324			1/2												
		+1/2	-1/2	0	+1/2	+1/2	0	-1/2	0	+1/2	+1/2		1/2	71		
	304	Scratch													DQ	
(3)	320				11											
		+1	+1/2	+1/2	-1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	2	73		
	315			1,1												
		0	0	-1	-1/2	0	0	-1	0	-1	0		5	61/2		

Judge's Signature: _____

MH

AQHA

VRH RANCH TRAIL

Date:	9/15/23
Show:	VRH
Class:	Ranch Trail (11)
Judge:	Mike Harg

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- spill pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- wilful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER	Walk poles	Bridge	Hot poles	Dr. Lope	Drag	Hot poles	Jump	Lognet	Utters					
MANEUVER DESCRIPTION														
321			1	1							0	2	67	
5		+1/2	1	0	0	0	0	3			0	4	65	
325	1			3			1				0	5	64	✓
300				1,1		1	3				0	6	61	
(a) 334	1,1										0	2	68 1/2	
964	1			1			3,1				+1/2	6	63 1/2	

Judge's Signature: _____

MH

AQHA

VRH RANCH TRAIL

Date:	9/15/23
Show:	VRH
Class:	Ranch Trail 12
Judge:	Mike Hay

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

Natural Ranch
Horse Appearance

Penalty Total

Score

Off Pattern

WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION	PENALTY	MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
			Walleps	bridge	Hot pps	Re lope	Drag	Hot pps	Jump	log/tie	UT/turn	UT/turn						
308		1,1 -1/2			1 -1/2		3,1/2 -1			0	0	0	+1/2	+1/2	+1/2	10	58 1/2	
336												3,1 -1	0	+1/2	+1/2	4	67 1/2	
330		1/2 +1/2					3,1 -1		-1/2	0		3,1/2 -1	0	0	0	9 1/2	59	
334			Scratch															
5		1 0			3,1/2 -1		+1/2	0		3 -1		-1/2	0	0	0	9	59	X
300		1 0										1 0	1 -1	0	0	3	66	

Judge's Signature: _____

AQHA

VRH RANCH TRAIL

Date:	9/15/23
Show:	VRH
Class:	Ranch Trail (13)
Judge:	Mike Hay

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gale
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
MANEUVER DESCRIPTION		Walk	Trot	Brick	Hot	Lope	Drag	Temp	Light	Utters						
	299	1			1	3,1		1						7	61	
	107	1,1				3								5	64 1/2	
(9)	298				1,1			3,1						6	61 1/2	
(6)	337				3									3	68	
(4)	333													1	71	
	303				3									10	58	
(2)	319													1	73	
(5)	331													2	69	

Judge's Signature: _____

AQHA

VRH RANCH TRAIL

Date:	9/15/23
Show:	VRH
Class:	Ranch Trail (13)
Judge:	Mike Hay

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	Walk	Trot	Lope	Drop	Jump	Extra	Uttered	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
(3)	321		+1/2	0	0	+1/2	-1/2	0	+1/2	+1/2	+1/2	72 1/2		
	339		0	0	0	-1 1/2	-1 1/2	0	-1 1/2	0	0	7 (58 1/2)	✓	
(1)	322		+1/2	+1	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	74 1/2		
(8)	764		+1/2	+1/2	+1/2	-1	0	0	-1/2	0	+1/2	+1/2	5	66
(7)	312		0	+1/2	0	+1/2	0	+1/2	0	-1/2	+1/2	+1/2	5	47
	309	SCRATCH												

Judge's Signature: _____

AQHA

VRH RANCH TRAIL

Date:	9/15/23
Show:	VRH
Class:	Ranch Trail (14)
Judge:	Mike Hay

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gale
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gale, or failure to complete gale

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER SCORES

TIE-BREAKER	MANEUVER DESCRIPTION	PENALTY	MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
			Walk	Trot	Lope	Rollback	Drag	Lope	Jump	Log	Trot	Walk				
320			+1	+1/2	+1/2	+1	0	+1/2	+1	+1	+1/2	+1			77	
316			+1/2	+1/2	1,1	3,1	0	-1	+1/2	+1/2	+1/2	+1	+1/2	+1/2	7	66 1/2
325		1	0	+1/2	1,1	0	0	0	+1/2	0	+1/2	+1/2	+1/2	4	68 1/2	
299		1	0	5		5		0	0	0	-1	0	0	0	12	54

ATTN

Judge's Signature: _____

AQHA

VRH RANCH REINING

Date:	9/15/23
Show:	VRH
Class:	Ranch Reining (16)
Judge:	mike hay

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spuming in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ender

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
TIE-BREAKER		Each horse/ender combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
MANEUVER DESCRIPTION		PLC.V	4 Cir	Gr+Stop	3/4 spin R	4/5 Stop	3/4 spin L	8 Stop	8 Stop						
5	311	Penalty		1							0	1	68 1/2		
		MANEUVER SCORE	-1/2	-1/2	0	0	+1/2	0	0		0				
	320	Penalty	2								0	2	65	✓	
		MANEUVER SCORE	-1 1/2	0	0	0	-1/2	-1/2	-1/2		0				
9	314	Penalty	2 1/2	2 1/2	2						0	8	53	✓	
		MANEUVER SCORE	-1	-1 1/2	-1 1/2	-1 1/2	-1	-1 1/2	-1 1/2		0				
7	301	Penalty	1	1							0	2	67 1/2		
		MANEUVER SCORE	-1/2	-1/2	0	0	-1/2	+1/2	+1/2		0				
	319	Penalty	SCRATCH												
		MANEUVER SCORE													
2	324	Penalty									0		70 1/2		
		MANEUVER SCORE	0	0	0	+1/2	0	0	0		0				
9	332	Penalty	2	1			1/2				0	3 1/2	65 1/2		
		MANEUVER SCORE	-1	-1/2	+1/2	0	0	-1/2	+1/2		0				
4	321	Penalty									0		69 1/2		
		MANEUVER SCORE	0	0	-1/2	+1/2	-1/2	0	0		0				

Judge's Signature: _____

AQHA

VRH RANCH REINING

Date:	9/15/23
Show:	VRH
Class:	Ranch Reining 16
Judge:	Mike Hacy

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spuming in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	P.L.C.V	U.C.R	G.T.STOP	3/4 TURN	SL. STOP	3/4 TURN	SL. STOP	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
3	317		0	0	-1/2	0	+1/2	0	0	0		70	
	315		-1	6.5 2.2									DQ
6	339		0	0	-1/2	0	0	-1/2	-1/2	0		68	
	318		SCRATCH										
1	5		0	0	+1/2	+1/2	+1/2	0	+1/2	0		72	

Judge's Signature: _____

MH

AQHA

VRH RANCH REINING

Date:	9/15/23
Show:	VRH
Class:	Ranch Reining 7
Judge:	Mike Hall

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurning in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
TIE-BREAKER		PLC	V	UCR	Gr Stop	7/2 spin	R 1/2 stop	3/2 spin	5/2 spin	8/2 spin			
MANEUVER DESCRIPTION													
778	MANEUVER SCORE												
	MANEUVER SCORE												
308	MANEUVER SCORE	0	1	0	0	0	0	0	0	0	0	1	66 ✓
336	MANEUVER SCORE	0	1	0	0	0	0	0	0	0	0	1	68
327	MANEUVER SCORE	0	0	0	0	0	0	0	0	0	0		69 1/2
5	MANEUVER SCORE	0	0	0	0	0	0	0	0	0	0		✓✓
	MANEUVER SCORE												
	MANEUVER SCORE												
	MANEUVER SCORE												
	MANEUVER SCORE												

Judge's Signature: _____

MH

AQHA

VRH RANCH REINING

Date:	9/15/23
Show:	VRH
Class:	Reining 18
Judge:	mike Hay

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- wilful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
TIE-BREAKER		PLC.V	LCR	Gr Stop	Stop R	4 Stop	3/4 Spin	Skip Back					
MANEUVER DESCRIPTION													
309	PENALTY MANEUVER SCORE	0	0	+1/2	0	0	0	0	0	0	1	69 1/2	
303	PENALTY MANEUVER SCORE	-1/2	0	+1/2	0	-1/2	-1/2	0	0	0		69	
322	PENALTY MANEUVER SCORE	0	0	-1	0	-1/2	-1/2	-1	0	0		67	
321	PENALTY MANEUVER SCORE	0	0	0	-1/2	-1/2	0	-1/2	0	0		68 1/2	
299	PENALTY MANEUVER SCORE	1/2	0	+1/2	0	0	0	+1/2	0	0	1/2	70	
337	PENALTY MANEUVER SCORE	5,2	-1/2	0	0	0	-1/2	0	-1/2	0	7	60 1/2	
764	PENALTY MANEUVER SCORE	0	-1/2	-1/2	-1	-1/2	-1/2	-1/2	0	0	1	65 1/2	
331	PENALTY MANEUVER SCORE	-1/2	-1/2	-1/2	0	-1	-1/2	-1	0	0		66	

Judge's Signature: _____

Mike Hay

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider

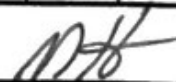
For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
TIE-BREAKER	PLC	VC	UCR	Gr stop	Stop	SL Stop	3/4 spin	Spin					
MANEUVER DESCRIPTION													
312			1							0	1	71	
	PENALTY												
	MANEUVER SCORE	0	0	+1/2	+1/2	0	+1/2	+1/2		0			
298				2		2				0	4	64	
	PENALTY												
	MANEUVER SCORE	0	0	0	0	-1	0	-1		0			
339							5				5	61 1/2	
	PENALTY												
	MANEUVER SCORE	0	0	-1	-1/2	-1	-1	0					
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: _____



AQHA

VRH RANCH REINING

Date:	9/15/23
Show:	VRH
Class:	Ranch Reining 19
Judge:	Mike Hay

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP)

- to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	P.C.V	U.C.R	G+Step	3/4 Stop	R 1/2 Stop	3/4 Stop	3/4 Stop	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
320	PENALTY	2,1				2					0	5	62 1/2	
	MANEUVER SCORE	-1/2	0	0	-1/2	-1	-1/2	0						
316	PENALTY	1									0	1	67 1/2	
	MANEUVER SCORE	0	-1/2	0	-1/2	0	-1/2	0						
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													

Judge's Signature: _____

AQHA

VRH & RHC RANCH RIDING

Date:	9/15/23
Show:	VRH
Class:	Ranch Riding
Judge:	Mike Haw

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #

TIE-BREAKER												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern																																																																																																																																																																																																																																												
MANEUVER DESCRIPTION		Walk	Lope	Enter	Trot	Stop	Enter	Trot	Enter	Lope	Stop																																																																																																																																																																																																																																																
316	PENALTY																		MANEUVER SCORE	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	-1	+1/2			0	3	69 1/2		325	PENALTY																		MANEUVER SCORE	0	0	0	+1/2	0	+1/2	0	+1/2	0	-1/2					71		320	PENALTY																		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	-1/2					73			PENALTY																		MANEUVER SCORE																		PENALTY																		MANEUVER SCORE																		PENALTY																		MANEUVER SCORE																		PENALTY																		MANEUVER SCORE																
	MANEUVER SCORE	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	-1	+1/2			0	3	69 1/2		325	PENALTY																		MANEUVER SCORE	0	0	0	+1/2	0	+1/2	0	+1/2	0	-1/2					71		320	PENALTY																		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	-1/2					73			PENALTY																		MANEUVER SCORE																		PENALTY																		MANEUVER SCORE																		PENALTY																		MANEUVER SCORE																		PENALTY																		MANEUVER SCORE																																		
325	PENALTY																		MANEUVER SCORE	0	0	0	+1/2	0	+1/2	0	+1/2	0	-1/2					71		320	PENALTY																		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	-1/2					73			PENALTY																		MANEUVER SCORE																		PENALTY																		MANEUVER SCORE																		PENALTY																		MANEUVER SCORE																		PENALTY																		MANEUVER SCORE																																																				
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Judge's Signature: _____

MH

AQHA

VRH & RHC RANCH RIDING

Date:	9/15/23
Show:	VRH
Class:	Ranch Riding
Judge:	Mike Han 2/

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
MANEUVER DESCRIPTION		Walk	lope	Enter	trot	Stop	Enter	trot	Enter	lope	Stop					
5	112													0	72 1/2	
	305			1										0	1 (60)	
3	321													0	73 1/2	
7	334													0	71	
	313			1,5										0	7 (61 1/2)	
2	319													0	74	
1	320													0	75 1/2	
4	317													0	72 1/2	

Judge's Signature: _____

MAH

AQHA

VRH & RHC RANCH RIDING

Date:	9/15/23
Show:	VRH
Class:	Ranch Riding
Judge:	mike Han 2/

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
TIE-BREAKER		Walk	Lope	Exit	Trot	Stop	Exit	Trot	Exit	Lope	Stop				
MANEUVER DESCRIPTION															
333	PENALTY MANEUVER SCORE	-1/2	0	-1/2	0	0	0	0	0	0	0	0	0	0	69
304	PENALTY MANEUVER SCORE	0													DQ
107	PENALTY MANEUVER SCORE	+1/2	-1/2	0	0	0	0	0	0	+1/2	0	0	-1/2	70	
324	PENALTY MANEUVER SCORE	+1/2	+1/2	-1/2	-1/2	-1/2	0	+1/2	-1/2	-1/2	-1/2		0	68 1/2	
315	PENALTY MANEUVER SCORE	0	5.5	-1/2	-1	0	0	-1/2	-1/2	-1/2	-1/2	-1	0	10 54 1/2	
311	PENALTY MANEUVER SCORE	0	0	0	0	+1/2	+1/2	0	0	0	+1/2		0	71 1/2	
314	PENALTY MANEUVER SCORE	0	-1	-1/2	0	-1/2	0	1/2	-1/2	-1	-1		0	64	
318	PENALTY MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	-1/2	0	+1/2		0	70 1/2	

Judge's Signature: _____

MH

AQHA

VRH & RHC RANCH RIDING

Date:	9/15/23
Show:	VRH
Class:	Ranch Riding 22
Judge:	Mike Hay

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

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- leaving working area before pattern is complete
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- fall of horse/rider

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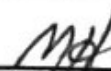
MANEUVER SCORES

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 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern																																																																																																																																																																																																																																												
MANEUVER DESCRIPTION		Wh/c	lope	Ext	trot	Stop	Ext	trot	Ext	lope	Stop																																																																																																																																																																																																																																																
308	PENALTY																		MANEUVER SCORE	+1/2	-1/2	0	+1/2	0	+1/2	+1/2	-1	0	+1/2			0	3	68		336	PENALTY																		MANEUVER SCORE	0	0	0	0	0	0	0	0	0	+1/2			0		70 1/2		772	PENALTY																		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2				74			PENALTY																		MANEUVER SCORE																		PENALTY																		MANEUVER SCORE																		PENALTY																		MANEUVER SCORE																		PENALTY																		MANEUVER SCORE																
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Judge's Signature: _____



AQHA

VRH & RHC RANCH RIDING

Date:	9/15/23
Show:	VRH
Class:	Ranch Riding
Judge:	Mike Hay

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

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Disqualified - 0 Score

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- disrespect or misconduct
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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern																																																																																																																																																																																																																																																																																																
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	MANEUVER SCORE	+1/2	-1/2	0	0	-1/2	+1/2	0	0	-1/2	0				0			69 1/2																																																																																																																																																																																																																																																																																													
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339	PENALTY																			MANEUVER SCORE	0	0	0	0	-1	-1/2	0	0	0	+1/2							69	299	PENALTY																			MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2							73 1/2	334	PENALTY																			MANEUVER SCORE	0	-1/2	-1/2	0	0	0	+1/2	+1/2	+1/2	0							70 1/2		PENALTY																			MANEUVER SCORE																																																																																																																																																																									
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299	PENALTY																			MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2							73 1/2	334	PENALTY																			MANEUVER SCORE	0	-1/2	-1/2	0	0	0	+1/2	+1/2	+1/2	0							70 1/2		PENALTY																			MANEUVER SCORE																																																																																																																																																																																																															
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334	PENALTY																			MANEUVER SCORE	0	-1/2	-1/2	0	0	0	+1/2	+1/2	+1/2	0							70 1/2		PENALTY																			MANEUVER SCORE																																																																																																																																																																																																																																																					
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Judge's Signature: _____

MH

AQHA

VRH & RHC RANCH RIDING

Date:	9/15/23
Show:	VRH
Class:	Ranch Riding
Judge:	Mike Han

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry

TIE-BREAKER		MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		Walk	Lope	Exit	Trot	Stop	Exit	Trot	Exit	Lope	Stop				
319		0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	73		
107		0	0	0	0	-1/2	-1/2	0	0	+1/2	0	-1/2	69		
164		0	+1/2	+1/2	0	-1/2	+1/2	0	-1/2	0	0	0	70 1/2		
322		+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	73 1/2		
331		0	-1/2	0	0	-1/2	0	0	-1/2	0	-1/2	0	167		
333		-1/2	-1/2	0	0	0	0	+1/2	0	0	-1/2	0	69		
303		+1/2	-1/2	-1/2	0	-1/2	0	+1/2	0	0	+1/2	0	70		
312		0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	0	73		

Judge's Signature: _____

MH